Class : V

Name: _____

Roll No.: _____

Subject : programming

M.M : 20

I. Answer the following question: **2x20=20**
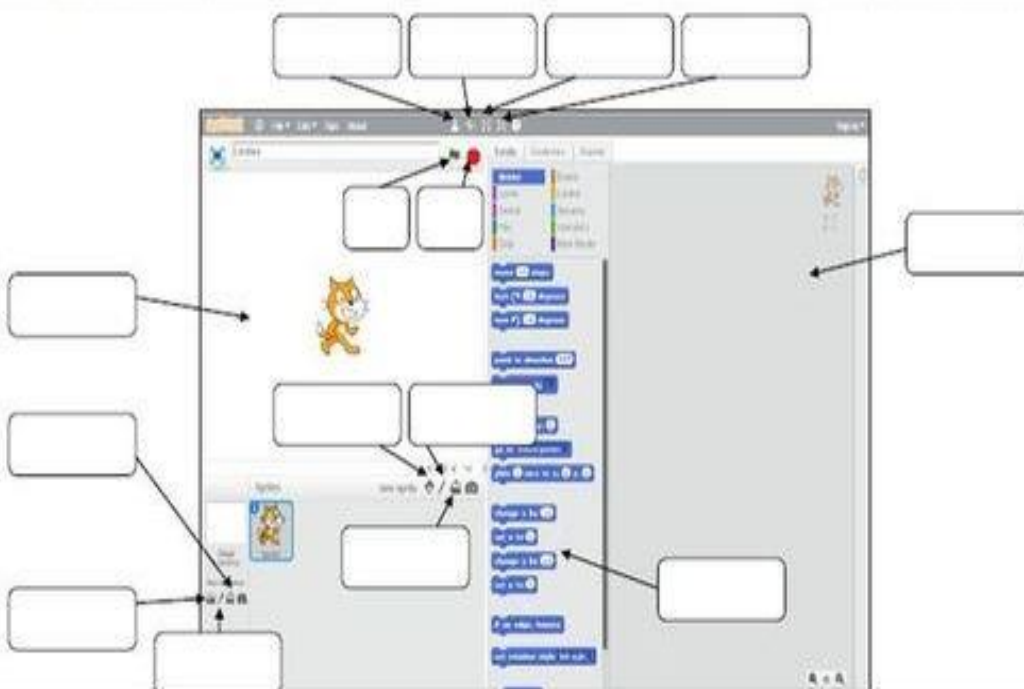
Q1: What is Scratch?

Ans: _____

  _____

  _____

Q2: Write down any four features of Scratch?

Ans: _____

  _____

  _____

  _____

  _____

Q3: Label the features of below Scratch window?

Task 1: Using the keywords, label the different parts of the Scratch interface

Play	Stop	Stage	Blocks	Choose Backdrop
Make Backdrop	Upload Backdrop	Choose Sprite	Paint New Sprite	Upload Sprite
Script Editor	Duplicate	Delete	Grow	Shrink

Q4: What is the function of MOVEMENT in Scratch?
Ans: _____
_____
_____

Q5: What is the function of SIGNALS in Scratch?
Ans: _____
_____
_____

Q6: What are CURSOR TOOLS ?
Ans: _____
_____

Q7: Write down the five steps of JUMPING GAME CODE ?
Ans: _____
_____
_____
_____
_____

Q8: What is the use of REPEAT and FOREVER block?
Ans: _____
_____
_____

Q9: How many types of CURSORS TOOLS , Explain them?
Ans:_____
_____
_____
_____

Q10: Write the steps how to SAVE Scratch project ?
Ans: _____
_____
_____
_____
_____